

Revit® 2017 Level II

Advanced Detailing for Architecture



► Length

1 Day

► Cost

\$400 per person
(Dedicated group rates available)

► Level

Intermediate / Advanced

► Prerequisites

Revit 2014-2017 Level I (or equivalent) plus 3 months continuous Revit experience, or at least 6 months continuous Revit 2014-2017 experience

► Who Can Benefit From This Class

Current Revit professionals interested in tackling more advanced topics, as well as aspiring model managers and other Revit users heavily involved in the creation of the model

► Hours

9:00am - 4:30pm EST
with an hour lunch break

► Additional Information

This class comes with a 100% Satisfaction Guarantee, provides AIA/CES Continuing Education Credits (CEU's), and each student receives a certificate of completion. Please see our website for more information.

DESCRIPTION

Creating a complete Autodesk Revit® virtual model is the foundation of any successful project, but we still need to generate details and print out paper to get that project built. In this one-day, hands-on course, you can focus on the best strategies to effectively detail your construction documents and more fully harness the parametric capabilities of Revit in regards to the “information” portion of BIM (Building Information Modeling).

CONTENT

Leveraging the Data In Your Model

Creating and applying the three types of Parameters: **Project**, **Shared**, and **Global**

Using the advanced features of **Schedules** including: calculated values, formulas, and conditional formatting

Learn about using **Material Takeoffs**, **Note Blocks** and **Key Schedules**

Getting Details From Your Model

Using the **Linework** tool to control specific elements

Leveraging **Detail Components** to quickly apply and note repetitive elements

Creating **Keynotes** and a master keynote file to link into your model

Using the **Paint** and **Split Face** tools to provide additional material articulation to surfaces and tag these materials

Tagging and scheduling parts of an element using the **Parts** tool

Sheets and Documentation

Creating **Legends** to repeat information on multiple pages

Creating and annotating 3D views for inclusion in construction documents

Using **Dependent Views** and **Matchlines** to divide up a large building footprint across multiple sheets

Implementing **Guide Grids** to align elements across multiple sheets

Set up and apply **View Templates** and **Filters** to standardize how elements look on similar types of sheets

Learn how to document and issue

Revisions

Work with **Titleblocks** and set up an initial view for general project information

LEARNING PATH

Prerequisites

Revit Level I



This

Class



Future Training

Revit Level II: Families for Architecture

Revit Level II: Advanced Modeling for Architecture

Revit Level II: Model Collaboration and Coordination

Revit Level II: Model Management

Revit Level II: Conceptual Design and Presentation